



Micah Holdebæk

CLASS	LEVEL	EXPERIENCE	RACE
Cleric (Life)	9	48,000	Dwarf
ALIGNMENT	BACKGROUND	PLAYER NAME	
LN			

STRENGTH
14
+2

DEXTERITY
8
-1

CONSTITUTION
16
+3

INTELLIGENCE
10
+0

WISDOM
19
+4

CHARISMA
12
+1

14 PASSIVE WISDOM (PERCEPTION)

SAVING THROWS

- ☐ +2 STRENGTH
- ☐ -1 DEXTERITY
- ☐ +3 CONSTITUTION
- ☐ +0 INTELLIGENCE
- ☒ +8 WISDOM
- ☒ +5 CHARISMA

SKILLS

- ☐ -1 ACROBATICS (DEX)
- ☐ +4 ANIMAL HANDLING (WIS)
- ☐ +0 ARCANA (INT)
- ☐ +2 ATHLETICS (STR)
- ☐ +1 DECEPTION (CHA)
- ☒ +4 HISTORY (INT)
- ☒ +8 INSIGHT (WIS)
- ☐ +1 INTIMIDATION (CHA)
- ☐ +0 INVESTIGATION (INT)
- ☐ +4 MEDICINE (WIS)
- ☐ +0 NATURE (INT)
- ☐ +4 PERCEPTION (WIS)
- ☐ +1 PERFORMANCE (CHA)
- ☒ +5 PERSUASION (CHA)
- ☒ +4 RELIGION (INT)
- ☐ -1 SLEIGHT OF HAND (DEX)
- ☐ -1 STEALTH (DEX)
- ☐ +4 SURVIVAL (WIS)

1 INSPIRATION

+4 PROFICIENCY BONUS

ARMOUR
CLASS
17

INITIATIVE
-1

SPEED
25

84 (9d8) MAXIMUM HIT POINTS

CURRENT HIT POINTS

TEMPORARY HIT POINTS

DEATH SAVES

SUCCESSSES ☐ ☐ ☐ FAILURES ☐ ☐ ☐

ATTACKS & SPELLCASTING		
NAME	BONUS	DAMAGE
Warhammer	+8	1d8 + 4
Light Crossbow	+4	1d8

COIN	
PLATINUM	
GOLD	642
ELECTRUM	
SILVER	13
COPPER	12



SPECIAL FEATURES & TRAITS

Special features: Darkvision (60 feet), Dwarven Resilience, Stonecunning, Ritual Casting, Discipline of Life, Channel Divinity, Blessed Healer, Divine Strike

Traits: I listen to every side of an argument before I make my own judgment - but once my mind is made up, I am slow to change my opinion.

IDEALS

Logic. Hot emotions must never cloud my cool reasoning.

BONDS

My religion is my life, and I follow the guidance of my deity blindly.

FLAWS

I would rather eat my helmet than admit when I've made a mistake.

OTHER PROFICIENCIES & LANGUAGES

Proficiencies: Medium armor, shields, simple weapons, battleaxe, handaxe, throwing hammer, warhammer, brewer's supplies, Dragonchess

Languages: Common, Dwarvish, Orc

Quoth the Raven Nevermore.



CHARACTER BACKSTORY

OTHER PLAYERS

ADVENTURING GEAR

Belt pouch
Set of fine clothes
Backpack
Bedroll
Signet ring with the symbol of my deity
A bottle of ink readable only in moonlight
Purse
10 candles
Tinderbox
Blocks of incense
Censer

MAGICAL ITEMS & POTIONS

Shield +2
Ring of swimming
Scroll of Death Ward
3 Potions of Healing

FRIENDS, ALLIES & ENEMIES

WEAPONS

Warhammer
Mace

ARMOUR & SHIELDS

Scale mail

TRAVEL RATIONS

Quoth the Raven Nevermore.



SPELLCASTING ABILITY

Wisdom

SPELL SAVE DC

16

SPELL ATTACK BONUS

+8

CANTRIPS

Guidance

Light

Sacred Flame

Spare the Dying

LEVEL 3

SLOTS TOTAL

3

EXPENDED

Bestow Curse

Revivify

Spirit Guardians

LEVEL 6

SLOTS TOTAL

EXPENDED

LEVEL 1

SLOTS TOTAL

4

EXPENDED

Bane

Bless

Cure Wounds

Sanctuary

LEVEL 4

SLOTS TOTAL

3

EXPENDED

Banishment

Death Ward

LEVEL 7

SLOTS TOTAL

EXPENDED

LEVEL 2

SLOTS TOTAL

3

EXPENDED

Gentle Repose

Lesser Restoration

Spiritual Weapon

LEVEL 5

SLOTS TOTAL

1

EXPENDED

Flame Strike

LEVEL 8

SLOTS TOTAL

EXPENDED

LEVEL 9

SLOTS TOTAL

EXPENDED

Quoth the Raven Nevermore.

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